#### Inferring and Mitigating a Link's Hindering Transmissions in Managed 802.11 Wireless Networks

Eugenio Magistretti, Omer Gurewitz\*, and Edward Knightly

> Rice University \*Ben Gurion University

http://networks.rice.edu









 The throughput of the specific flow is lower than the manager expects

- Why? How to fix it?





#### **Objective**

- Improve the throughput of a specific flow using a small set of passively collected, time-aggregate local channel measurements reported by the nodes.
  - Determine which flow should be throttled / moved to another channel
  - Predict the throughput gain



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Example: Given a topology and the flow throughput...









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Throughput [kbps]

In our experiments, a flow can gain from 7% to 172% of the rate-limited quantity



# Throttling different flows produces different throughput gains

































- Flow in the Middle
- Transmissions of flows 1 and 2 are not coordinated
- Flow a senses the medium busy most of the time





- Trying to improve flow a, do the different throughputs/ topology affect the gain?
- Example: rate-limit flow 1 for 400 kbps





The throughput gain of flow a depends on the coordination between the transmissions of neighbors 1 and 2





#### Activity Share: Measure of Node Coordination

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 Fraction of time that different sets of nodes spend transmitting simultaneously





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#### Activity Share: Measure of Node Coordination

# The Activity Share captures the mutual relationship and coordination among nodes



#### **Activity Share Inference**

- The Activity Share
  - cannot be locally measured, hence nodes need to exchange information
  - can be computed *exactly* by exchanging traces, **but** trace exchange is airtime consuming



How to infer the Activity Share with limited overhead?



# **Activity Share Inference (cont'd)**

- Each node collects and reports time averages for {transmitting, busy, idle}
- Q. Which Activity Share distributions yield these node statistics?





# **Activity Share Inference (cont'd)**

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- Q. Which Activity Share distributions yield these node statistics?



More than one Timeline can potentially yield identical report time averages (i.e., {transmitting, busy, idle} times)



# **Activity Share Inference (cont'd)**

- Each node collects and reports time averages for {transmitting, busy, idle}
- Q. Which Activity Share distributions yield these node statistics?



report time averages (i.e., {transmitting, busy, idle} times)

The reports define a **solution domain** for the Activity Share

# **Activity Share Inference Secret Sauce**

- Physics: eliminate distributions that are "impossible"
  - Ex. My busy time coincides with neighbors' transmitting time



- Protocols: penalize distributions that defy 802.11 rules
  - Ex. Neighbors transmitting simultaneously violates carrier sense. Should be rare.
- Unbiased: minimize relative entropy
  - Find the distribution with the least bias from the prior knowledge



# **Optimization problem**

- Variables: the Activity Share distribution,  $\bar{x} = \{x_0, x_1, ..., x_{\gamma}\}$
- Data: time-aggregate measurements reported by the nodes {transmitting, busy, idle} for all nodes
- Objective function :

$$M_{\bar{x}} \left[ \sum_{j=0}^{\gamma-1} x_j \log \frac{x_j}{\omega_j} \right]$$

 $^{*}\omega$  is the prior distribution of the network states

• Constraints: AS distribution must satisfy the constraints imposed by all local observations



#### **Throughput Prediction**

 Given the Activity Share can we estimate who to throttle?

- Predict how alternative rate-limiting actions will benefit the throughput of the target flow
  - 1. Estimate the Activity Share after a rate-limiting action
  - 2. Compute the relationship between throughput and Activity Share





#### **Too Many Equations... Does It Work??**

# WARP FPGA BOARD

- Composed of timing and up to 4 radio daughtercards
- Xilinx Virtex Pro-II
  - →FPGA → customize the operations of the radio device (without performance penalty)
  - →PPC405 → support higher communications layers (MAC) design with C-like programming
- Interfacing via USB, Ethernet, Serial (RS-232), MGT ports (and pins)







#### **Activity Share Inference**

#### Predicted vs. Actual Activity Share (testbed results)





#### **Activity Share Inference**

#### Predicted vs. Actual Activity Share (simulations results)



Accurate Inference results both for testbed and simulations



# **Throughput Prediction**



*High Accuracy in predicting the candidates to be rate-limited Low error in predicting the gain* 





Thorough factor evaluation can be found in the paper



#### **Robustness to Report Losses**

- Under congestion, reports can be lost and not reach the manager
- How much accuracy do we lose?
- High density:
  - reports of neighboring nodes are related ⇒ more robust to report losses
  - ns2 simulations
  - 10 nodes
  - various densities (3 to 7 neighbors)
  - all possible combinations of 1 to 5 lost reports



Few losses have a mild effect on inference accuracy



#### **Impact of Report Interval**

- Simulations
- Report Interval
  - large: favors statistical significance, low overhead
  - small: favors responsiveness to network changes





 Avg. relative errors 4.1% (20 s), 7.6% (2 s), 10.2% (500 ms), 29% (100 ms)

The manager can adapt the report interval to the network dynamics with small penalty on accuracy



#### **Summary of Inference and Management**

- Understanding coordination is key to identifying:
  - causes of under-served links
  - potential throughput gains of rate-limiting conflicting nodes
- Activity Share captures coordination
- We showed:
  - How to infer the Activity Share
  - How to use the Activity Share for throughput predictions





#### **MIDAS**

Management, Inference, and Diagnostics using Activity Share

#### 1. Inference - Infer link coordination

- Input: statistics from the nodes
- Output: measure of Coordination

2. Prediction- Determine link interactions and identify corrective actions

- Input: measure of Coordination
- Output: Management actions to achieve a target objective



